

Developer Documentation

Technical Architecture & System Overview

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Supported by



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1. Project Overview

RichPods is a modern platform for creating and sharing enriched podcast content. It enables users to author podcast episodes enhanced with interactive multimedia chapters — including Markdown text, interactive charts, geographic maps, slideshows, polls, factboxes, and cards.

The platform is built as a pnpm monorepo with clear module boundaries. A GraphQL API server connects a Vue.js editor SPA, an embeddable player SPA, a Nuxt marketing website, and a shared component library.

Key Capabilities

- Author rich, multimedia podcast chapters with diverse content types
- Embeddable player widget (similar to YouTube embeds)
- Podcast hosting with RSS feed generation
- Feed ownership verification system
- Multi-language support (English & German)
- Google Cloud Platform integration (Firestore, Cloud Storage, Cloud Run)

Enclosure Types

Each RichPod chapter can contain one or more enclosures of these types:

Enclosure Type	Description
Markdown	Rich text content rendered via TipTap (editor) and marked (player)
Interactive Chart	Data visualizations powered by ECharts
GeoMap	Geographic maps using MapLibre GL with GeoJSON data
Slideshow	Image galleries with swipe navigation
Poll	Interactive polls via the Coloeus service
Factbox	Highlighted information callouts
Card	5 variants: Link, Cover, Citation, Image, Blank

2. Architecture

The RichPods platform follows a modular monorepo architecture. Each module is independently buildable and deployable, but shares types, utilities, and assets through the shared package.

Monorepo Structure

Module	Purpose	Key Technologies
/server	GraphQL API	Express 5, Firestore, GCS
/editor	Authoring SPA	Vue 3, Tailwind, TipTap, Pinia
/player	Embeddable Player	Vue 3, ECharts, MapLibre GL
/website	Marketing Website	Nuxt 4, Vue 3
/shared	Shared Library	Components, Utils, Assets, i18n

Module Interaction

All frontend modules communicate with the server exclusively via the GraphQL API. The server handles authentication, data persistence, file storage, and business logic.

API Endpoint: /graphql on port 4000 (development)

Editor: Port 5173 (Vite dev server)

Player: Port 5174 (Vite dev server)

Website: Port 3000 (Nuxt dev server)

3. Server Module

The server module provides the GraphQL API that all frontend applications consume. It is built on Express 5 with the graphql-http middleware and deployed on Google Cloud Run.

Entry Point & Endpoints

Route	Purpose
/graphql	GraphQL API endpoint
/	Ruru GraphQL Playground (dev)
/api/v1/upload	Image upload (multipart)
/api/v1/hosted	Hosted podcast management
/api/v1/og	Open Graph metadata extraction

Service Layer

The server implements 17 services organized by domain:

Service	Responsibility
auth.service	Authentication & JWT verification
user.service	User profile management
richpod.service	RichPod CRUD & chapter management
podcast.service	Podcast metadata & episode search
feed.service	RSS/Atom feed parsing
storage.service	Google Cloud Storage operations
upload.service	Image upload processing (sharp)
verification.service	Feed ownership verification
hosted-podcast.service	Self-hosted podcast management
hosted-episode.service	Hosted episode management
hosted-storage.service	Hosted content storage
rss-feed.service	RSS feed generation

quota.service	Usage quota enforcement
rate-limit.service	API rate limiting
role-claims.service	Firestore custom claims management

Firestore Collections

Collection	Purpose
users	User profiles and preferences
richpods	Core RichPod documents (with chapters sub-collection)
verifications	Feed ownership verification records
uploads	User-uploaded image metadata
hosted_podcasts	Self-hosted podcast configurations
hosted_episodes	Episodes within hosted podcasts

GraphQL Operations

Queries

instanceInfo, richPod, userRichPods, recentPublishedRichPods, currentUser, user, podcastMetadata, extractFeedUrl, podcastEpisodeSearch, userVerifications, hostedPodcasts, hostedPodcast, hostedEpisodes, hostedEpisode

Mutations

signUp, signIn, signInWithGoogle, updateProfile, createRichPod, updateRichPod, deleteRichPod, setRichPodChapters, startRichPodVerification, completeRichPodVerification, updateHostedPodcast, deleteHostedPodcast, deleteHostedEpisode

4. Editor Module

The editor is a Vue.js single-page application for authoring RichPods. It provides a rich editing experience with drag-and-drop chapter management, TipTap-based Markdown editing, and specialized editors for each enclosure type.

UI Framework

Built with Tailwind CSS for styling, Headless UI for accessible components, and Ion Icons via the Iconify package. State management uses Pinia stores.

Routes

Route	Purpose
/signin	Sign-in / Sign-up page
/richpods	User's RichPods list
/edit/:id?	RichPod editor workspace
/profile	User profile management
/verification	Feed ownership verification
/new-episode	Episode search
/hosted	Hosted podcasts list
/hosted/create	Create hosted podcast
/hosted/:id/edit	Edit hosted podcast
/hosted/:id/add-episode	Upload hosted episode

Key Stores (Pinia)

Store	Responsibility
useRichPodStore	RichPod data, chapters, metadata, save state
useEditorUiStore	Validation errors, UI toggles

Key Composables

- useAuthState, useAuth, useCurrentUserRole
- useAutoSave, useSaveNow, useValidation
- useTipTapEditor, useUpload, useHostedUpload
- useColoeus, useQuota

Enclosure Editors

Editor Component	Implementation
MarkdownEditor	TipTap rich text editor
InteractiveChartEditor	ECharts with TinySpreadsheet
GeoMapEditor	TinyGeoJSON-based map editor
SlideshowEditor	Image gallery uploader
PollEditor	Coloeus poll builder
FactboxEditor	Styled Markdown callout
CardEditor	5 card variants

5. Player Module

The player is an embeddable Vue.js SPA designed to be embedded into any website, similar to a YouTube player. It renders published RichPods with full audio playback, chapter navigation, and interactive enclosure rendering.

Audio System

Composable	Function
useAudio()	HTML5 audio element lifecycle management
useMediaSession()	OS-level media controls (lock screen, headphones)
usePlaybackProgress()	localStorage persistence (up to 100 entries)

Enclosure Renderers

Renderer	Technology
MarkdownEnclosure	marked + DOMPurify
InteractiveChartEnclosure	echarts-sandbox (iframe)
GeoMapEnclosure	MapLibre GL + GeoJSON
SlideshowEnclosure	@egjs/vue3-flicking
PollEnclosure	Coloeus (iframe)
FactboxEnclosure	Styled callout box
CardEnclosure	5 card variants
UnsupportedEnclosure	Fallback for unknown types

Theming

The player uses CSS custom properties for full theming support. Key variables include colors, dimensions, font families, and gradient definitions. All theme tokens are defined in `player/src/assets/theme.scss`.

6. Website Module

The website is a Nuxt 4 application serving as the public-facing marketing site. It supports internationalization via @nuxtjs/i18n with German as the default language and prefix-except-default routing strategy.

Configuration

Setting	Value
Framework	Nuxt 4.3.0
i18n	@nuxtjs/i18n 10.2.1
Default Locale	de (German)
Routing Strategy	prefix_except_default
GraphQL Endpoint	Configurable via runtime config

7. Shared Module

The shared module provides reusable components, utilities, i18n resources, and assets consumed by all frontend modules. It is published as `@richpods/shared` within the monorepo.

Exports

Import Path	Contents
<code>@richpods/shared/i18n/language</code>	Language detection and helpers
<code>@richpods/shared/utils/roles</code>	User role definitions
<code>@richpods/shared/utils/itunesCategories</code>	iTunes podcast categories
<code>@richpods/shared/assets/*</code>	SVG logos, fonts, images

i18n Strategy

Shared locale files (`en.json`, `de.json`) are merged into the editor and player i18n setups. The website uses its own locale catalog via `@nuxtjs/i18n`.

8. Data Flow & Integration

Authentication Flow

1. Editor uses Firebase Web SDK (email/password or Google OAuth)
2. Firebase issues ID tokens (JWT)
3. Editor injects JWT as Bearer token in GraphQL requests
4. Server verifies token via Firebase Admin SDK
5. Custom claims assign user roles (super_admin, editor)

Content Creation Flow

1. Editor collects user input, validates locally with Zod
2. GraphQL mutations send data to the server
3. Server validates with Joi, stores in Firestore
4. Enclosures and images are uploaded to Cloud Storage
5. Player queries published RichPods via GraphQL
6. Renderers display each enclosure type interactively

GraphQL Code Generation

All modules use graphql-codegen to generate TypeScript types from the server schema. The server generates resolver types, while editor and player generate typed SDK functions.

9. Technology Stack

Technology	Version	Usage
Node.js	24.0.0+	Runtime
pnpm	10.30.0	Package manager
Vue.js	3.5.x	Frontend framework
TypeScript	Catalog	Type system
Vite	7.x	Build tool
Express	5.1.0	Server framework
GraphQL	Catalog	API layer
Firestore	7.11.6	Database
Firebase Admin	13.6.0	Server auth
Tailwind CSS	3.4.19	Editor styling
TipTap	3.20	Rich text editor
ECharts	6.0	Charts
MapLibre GL	Catalog	Maps
Pinia	3.0.4	State management
Nuxt	4.3.0	Website framework
vue-i18n	Catalog	Internationalization

10. Cloud Infrastructure

Google Cloud Services

Service	Usage
Cloud Firestore	Primary document database (6 collections, 18 composite indexes)
Cloud Storage	3 buckets: enclosures, uploads, hosted content
Firebase Auth	User identity, sign-in, JWT tokens, custom roles
Cloud Run	Server deployment (1 vCPU, 256 MB, autoscaling 0-1)
Cloud Functions	validate-mp3 (storage-triggered), check-verifications (HTTP)
Secret Manager	Postmark API token and other secrets
Artifact Registry	Docker images for Cloud Run
Workload Identity	Keyless CI/CD auth from GitHub Actions

Storage Design

Bucket	Object Path Pattern
Enclosures	{richpodId}/{timestamp}-{type}-{uuid}.json
Uploads	{richpodId}/{uuid}.{extension}
Hosted Audio	{podcastId}/{episodeId}/{filename}
Hosted Covers	{podcastId}/channel/{filename}

Caching: All storage objects are cached for 1 year (immutable, public)

CI/CD Workflows

Workflow	Deployment Target
deploy_server.yml	Cloud Run (Docker + Artifact Registry)
deploy-player.yml	Remote server (Vite build + rsync SSH)
deploy-editor.yml	Remote server (Vite build + rsync SSH)
deploy-website.yml	Remote server (Nuxt generate + rsync SSH)
deploy-validate-mp3.yml	Cloud Functions (Gen2)
deploy-check-verifications.yml	Cloud Functions (Gen2)

11. Development Setup

Prerequisites

- Node.js 24.0.0+ (see .nvmrc)
- pnpm 10.30.0+
- Google Cloud credentials for Firestore/GCS access

Development Commands

Command	Description
pnpm dev:server	Start server on :4000
pnpm dev:editor	Start editor on :5173
pnpm dev:player	Start player on :5174
pnpm dev:website	Start website on :3000
pnpm build:<module>	Build any module
pnpm test:<module>	Run tests
pnpm lint	Lint all modules
pnpm format	Format code with Prettier

Code Conventions

- TypeScript: "any" type prohibited, prefer type over interface
- Vue: <script setup lang="ts">, PascalCase components, use-prefix composables
- Styling: SCSS scoped by default, Tailwind in editor only
- Formatting: Prettier with 4-space indent, double quotes, semicolons, 100 char width
- Functional & declarative patterns — no classes
- Hard cutover approach, no backward compatibility



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